

STRATEGIC OPERATIONS

HYPER - REALISTIC® MEDICAL TRAINING

TCCC ADVANCED MOULAGE KIT

Strategic Operations Inc. wearable wounds are designed to give realistic tactile and visual feedback in a multitude of training environments. These wearable wounds boost your clinical presentation by giving injuries a three-dimensional look that accepts real medical interventions. Our ruggedized wound simulators are form-fitted to be anatomically correct, whether human worn or placed on a manikin.

Special Features

- Hyper-Realistic®
- Simulates real-world injuries
- Form Fitting
- Durable
- Comfortable
- Tactile feedback
- Expedient Application
- Versatile patient configurations
- Medium and Dark Skin Tone options
- Packable Wound Cavities



Included in the TAMK

- Lacerated Scalp with Hair (Hood)
- Multi-Junctional Bleed Trainer
- Sucking Chest Wound with Back Exit (Shirt)
- Full Thickness Burns to Chest and Back (Shirt)
- Full Thickness Arm Burns (Shirt)
- Radial/Ulna Fractured Arm (Sleeve)
- Femoral Wound (Shorts)
- Tib/Fib Closed Fracture (Sleeve)
- Full Thickness Leg Burns (Sleeve)
- Partial Left Foot Amputation (Sock)
- Partial Right Hand Amputation (Glove)
- Brachial Arm Wound (Sleeve)
- Removeable Protective Case Sleeves
- SFX Blood Concentrate
- Make-up Kit

Specifications

- **UI:** Kit
- **Unit weight:** Approx. 31 lbs
- **IP67 Case dimensions:** 24.53"x19.54"x8.41"
- **TCCC ASM:** All Service Members (Tier 1)
- **TECC LEO:** NAEMT Skills Set

Ordering Info

- **Product Number:** TAMK-MS
- **NSN:** 6910-01-693-3677
- **CAGE:** 3DW65



STRATEGIC OPERATIONS

HYPER - REALISTIC®  **MEDICAL TRAINING**

TCCC ADVANCED MOULAGE KIT



**Full Thickness Burns
to Chest & Back**



Multi Junctional Bleed Trainer



**Sucking Chest Wound
with Back Exit**



Lacerated Scalp with Hair



Brachial Wound



Femoral Wound with Laceration



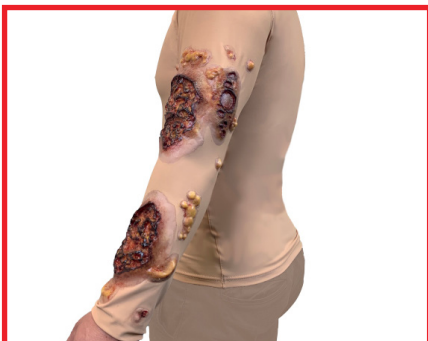
Partial Right Hand Amputation



Radial/Ulna Fracture



Partial Left Foot Amputation



Full Thickness Arm Burns



Full Thickness Leg Burns



Tib/Fib Closed Fracture